

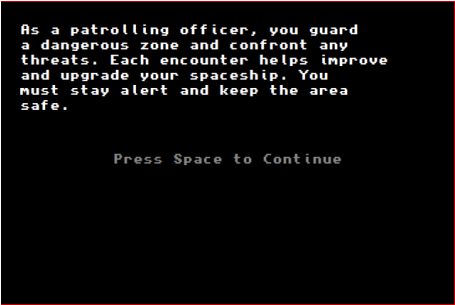
Galaxy Patrol

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ReAnimate 2026 - Game Jam'26

Galaxy Patrol - Audience and Design

- Intended Audience
 - Strategic thinkers
 - Action-oriented players
- Design
 - Parallax background, sprites for players and enemies
 - Power-up indicators and sounds (feedback and background)

A screenshot of the title screen for the game Galaxy Patrol. The background is black. The title 'Galaxy Patrol' is at the top in a large, light blue, pixelated font. Below it, a paragraph of text in a smaller, light blue, pixelated font describes the player's role. At the bottom, a prompt 'Press Space to Continue' is displayed in the same font style.

As a patrolling officer, you guard a dangerous zone and confront any threats. Each encounter helps improve and upgrade your spaceship. You must stay alert and keep the area safe.

Press Space to Continue

Galaxy Patrol - Core Game Play and Realisation

- Core Game Play
 - Move and auto-shoot, dodge and survive
 - Power up choice, fuse and grow stronger
 - Increased difficulty over time
- Realisation
 - Core features shipped
 - Extended power-up system in progress



Galaxy Patrol - Competitiveness and Monetisation

- Competitive Advantage
 - A fresh take on shooters in retro games
 - Lightweight by design and expandable content
- Monetisation
 - Pay-to-own
 - DLC expansion packs for different powers and enemies



Let's Play!



A Wrap

Thank You!

Let's connect

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